

Rotate movies with Windows Movie Maker

For Vista users

If you have Windows Vista, Windows Movie Maker can rotate movies if you shot them with the camera rotated. This is not the place to teach you how to use Movie Maker but here's a couple of tips.

1. Import the movie (Import/Movies) and navigate to the folder where your movie is. Now, most cameras create movies that are .mov files and you may need to change the file type (bottom left) from "picture and movie files" to "all files" to display and select the movie.
2. Drag the movie to the movie timeline ("drag movie here")
3. Right click on the movie in the timeline (or choose Tools/Effects) choose Effects/Rotate 180, 270 or 90 depending on the orientation of the movie.
4. Choose File/Publish Movie and then enter a file name and select the location for your movie.

The movie will be created as a .wmv file.

For XP users

You will need Service Pack 2. If you have XP Service Pack 2, Movie Maker should have been installed.

This version of Movie Maker does not handle .mov files (created by most digital cameras) and you will need to convert them to .avi files. A freeware converter is available at <http://www.radgametools.com/bnkdown.htm>